

Multicriteria Navigation Systems

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Motivation

- *How to get from one place to another?*



- various types of **users/routes/transportation**
- multiple **levels** of transportation network
- various **sources** of information

Multi-modal path search

Different transportation characteristics



different methods of path search/navigation

Different transportation speeds



„highway hierarchy“ principles

Different information sources



integrating data from different sources

- Resulting connection should cover the combination of all relevant networks

Multi-criteria path search

Multiple modes of transportation



different types of parameters

Various travellers/passengers



translating user requirements into path search parameters

Dynamic character of transportation networks



deriving ways to satisfy user requirements

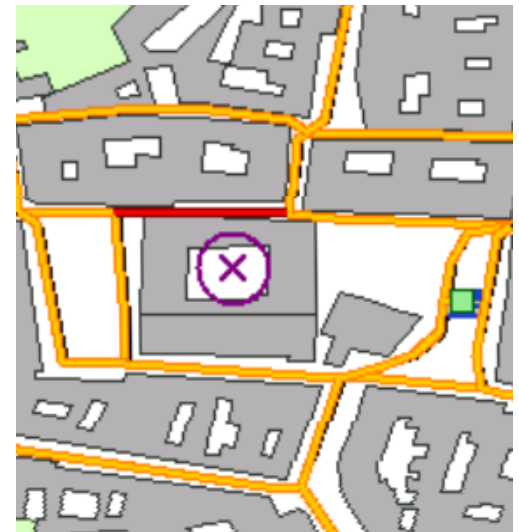
JRGPS project

- Multi-modal navigation in town/city
 - Combines **public transport services** and **walk**
- Off-line application
 - No dependency on actual connection availability
 - Lower cost for everyday use
 - Actualization on demand
- Mobile devices
 - Limited computation capacity



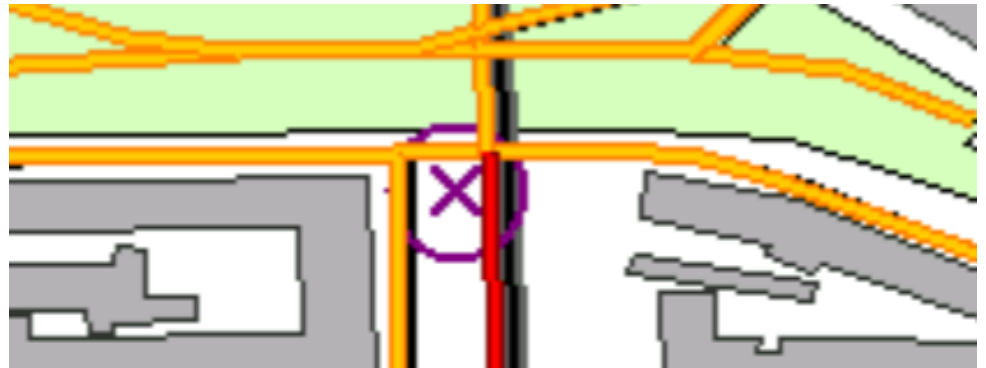
Issues of Pedestrian Navigation

- Pedestrian network
 - The path can typically start anytime
 - Time limited passages
 - **Starting position (GPS) must be within pedestrian network**
 - Public transportation refuges
 - ...



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 - Starting position must be within pedestrian network
 - Public transportation refuges
 - **Grade-separated crossings**

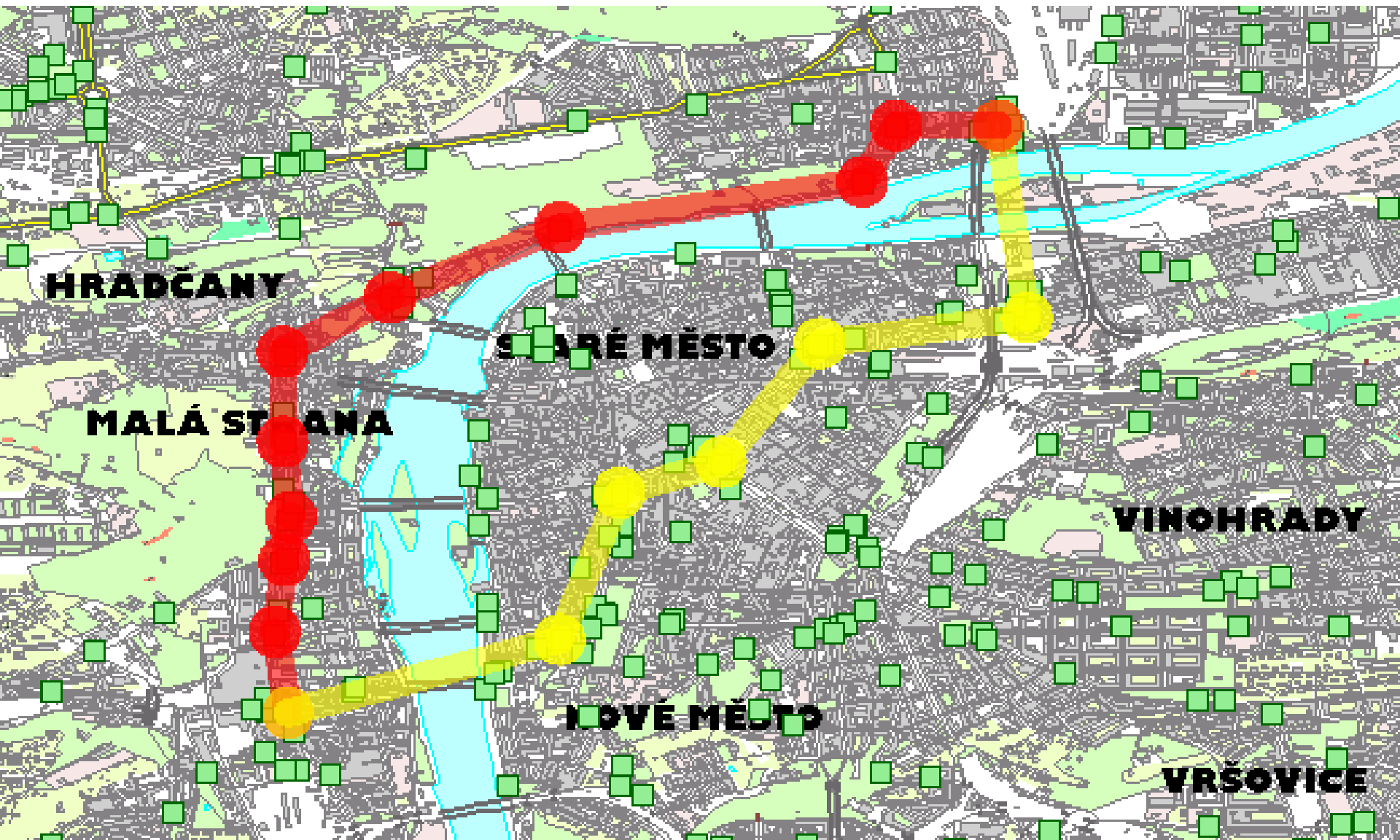


Issues of Pedestrian Navigation

- Pedestrian network
 - The transport can typically start anytime
 - Time limited passages
 - Starting position must be within pedestrian network
 - Public transportation refuges
 - Grade-separated crossings
 - Crosswalks, sidewalks
 - Superelevation, barriers, accessibility of the path

Issues of Navigation for Public Transportation

- Public transportation network
 - The path typically starts at certain moments or periodical intervals given by a timetables
 - **Path plan may be significantly different for two relatively close moments**
 - ...



HRADČANY

MALÁ STRANA

STARÉ MĚSTO

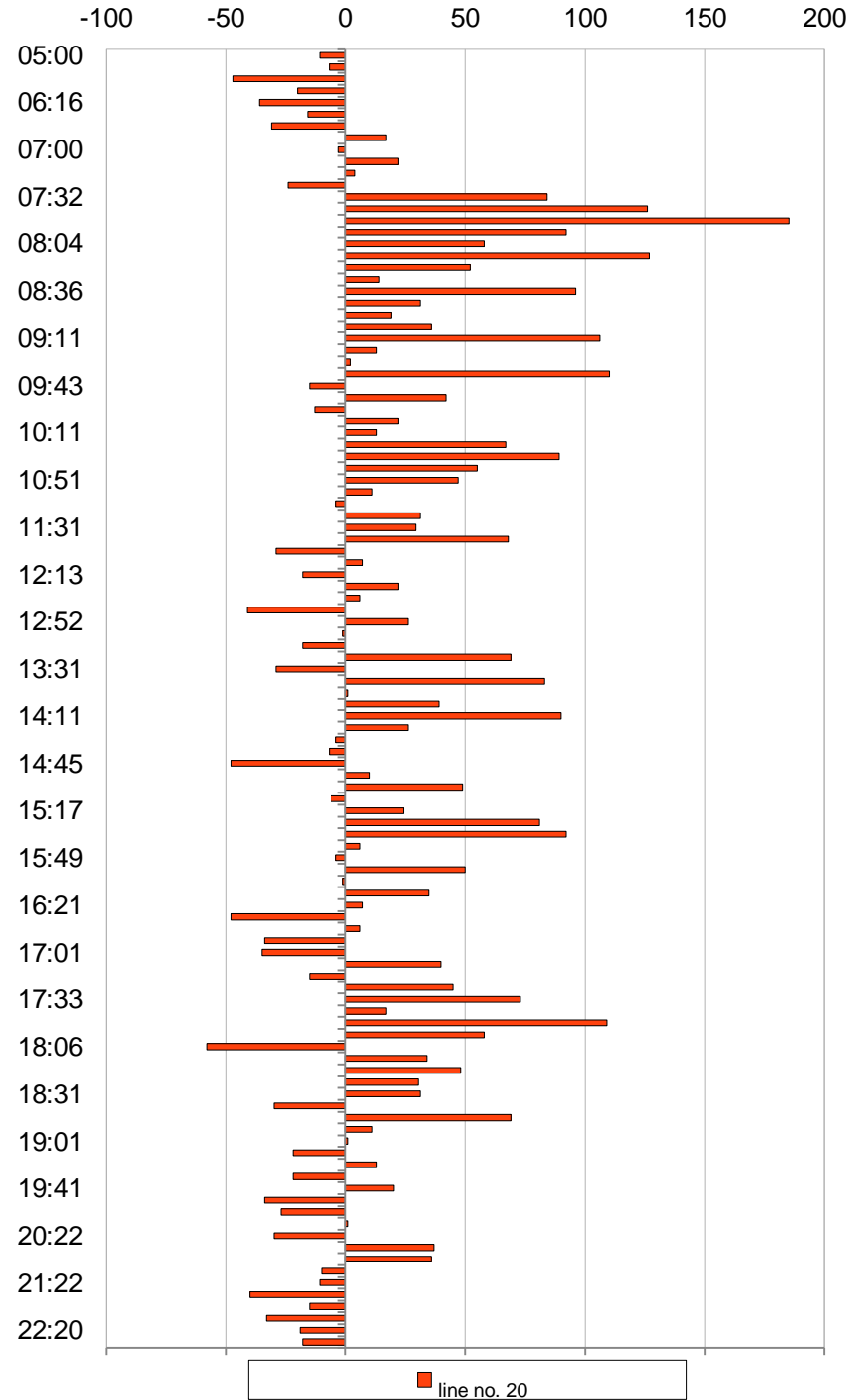
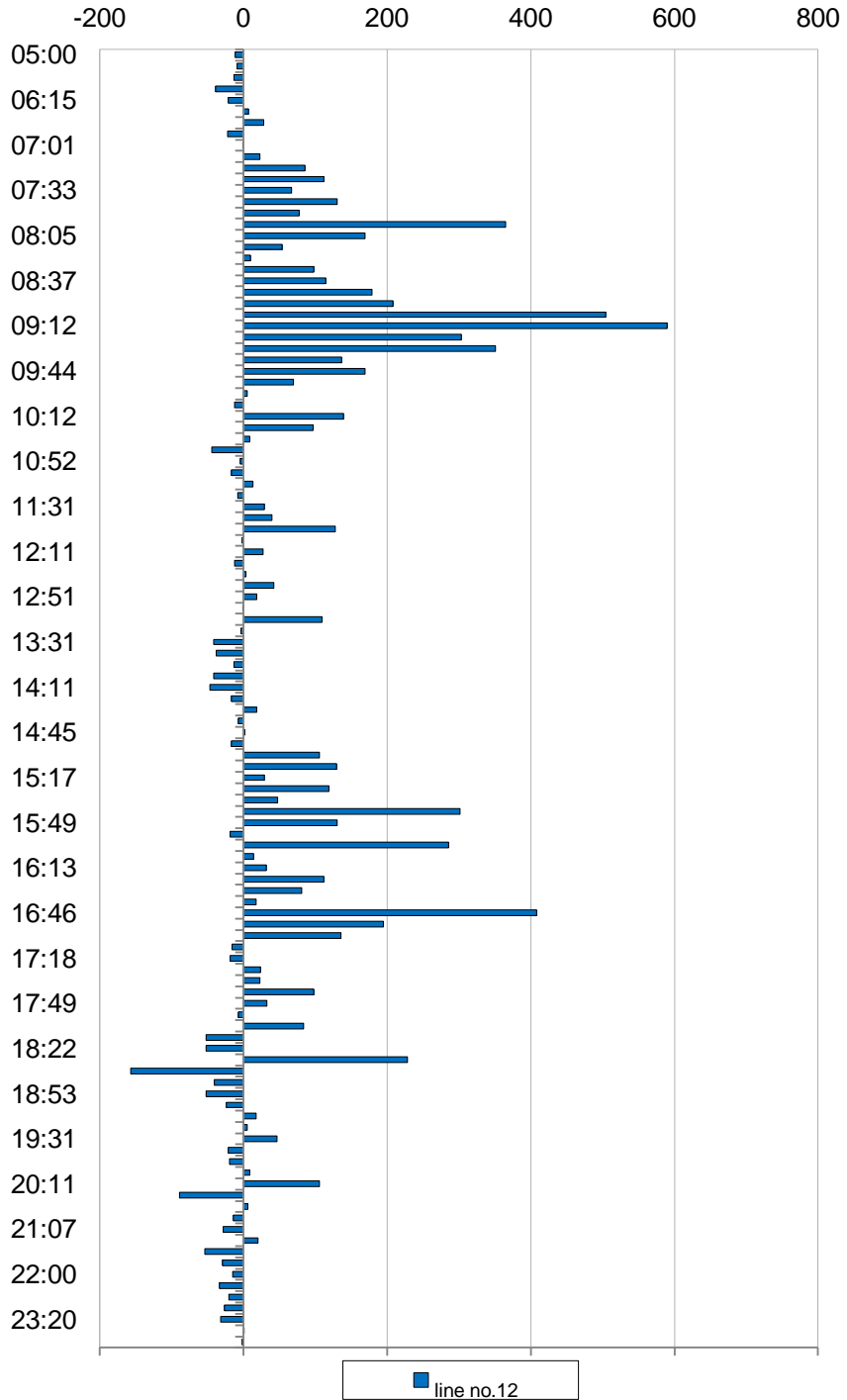
VINOHRADY

NOVÉ MĚSTO

VRŠOVICE

Issues of Navigation for Public Transportation

- Public transportation network
 - The path typically starts at certain moments or periodical intervals given by a timetables
 - Path plan may be significantly different for two relatively close moments
 - **Path reliability, frequency of services**
 - ...

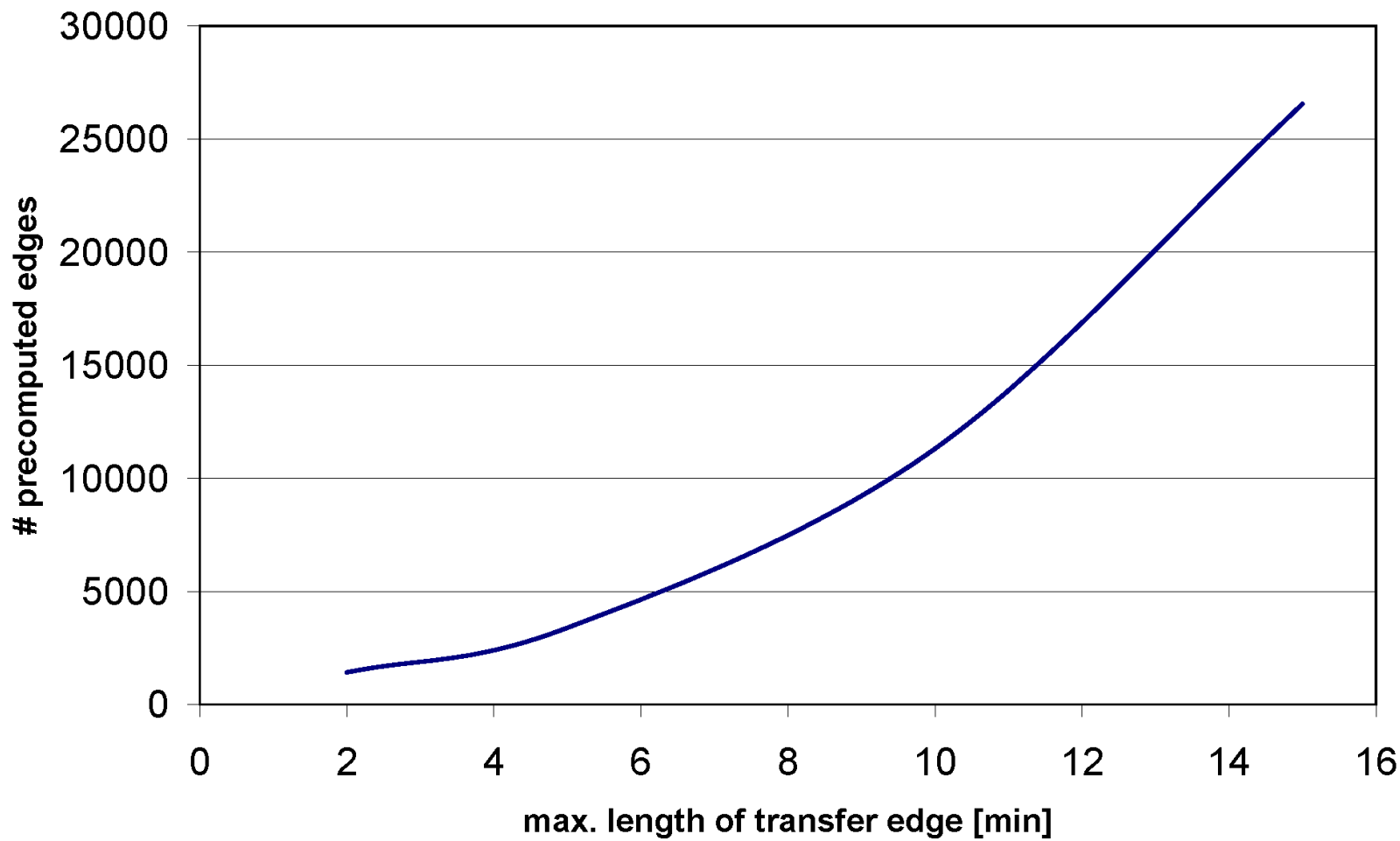


Issues of Navigation for Public Transportation

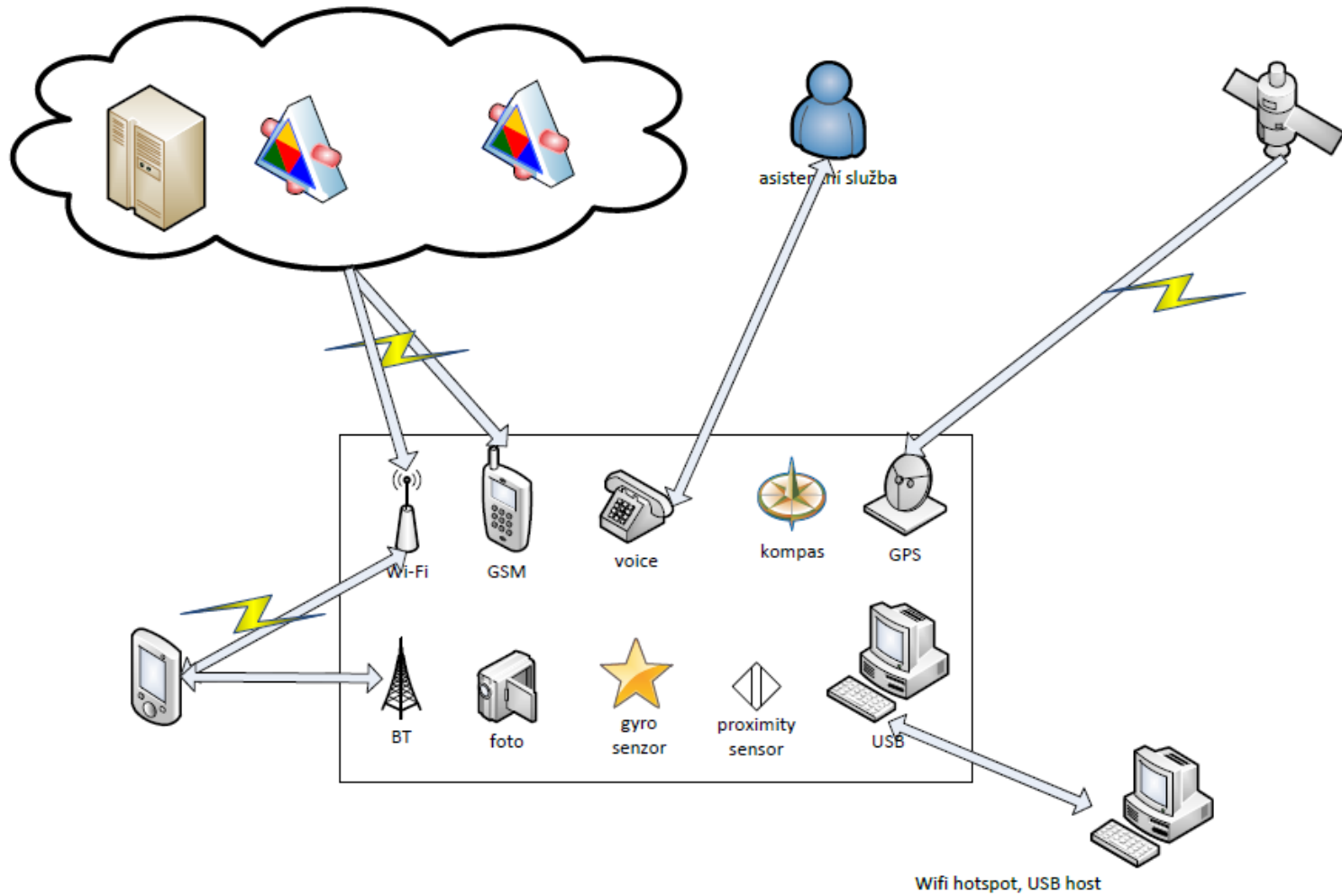
- Public transportation network
 - The path typically starts at certain moments or periodical intervals given by a timetables
 - Path plan may be significantly different for two relatively close moments
 - Path reliability, frequency of services
 - Time validity, exceptions
 - Length of platform, advantageous position within the vehicle

Connecting PTN and Pedestrian network – precomputation

- Searching walk transfer between stops of public transportation
 - Precomputed values saves computation time
 - The number of precomputed transfer edges grows strongly with the length of transfer
- The limit of length of precomputed transfer edges
 - High enough to make the connection search relevant
 - Low enough not to slow down the computation



Navigation for mobile devices



Navigation for mobile devices - advantages/disadvantages



Connectivity

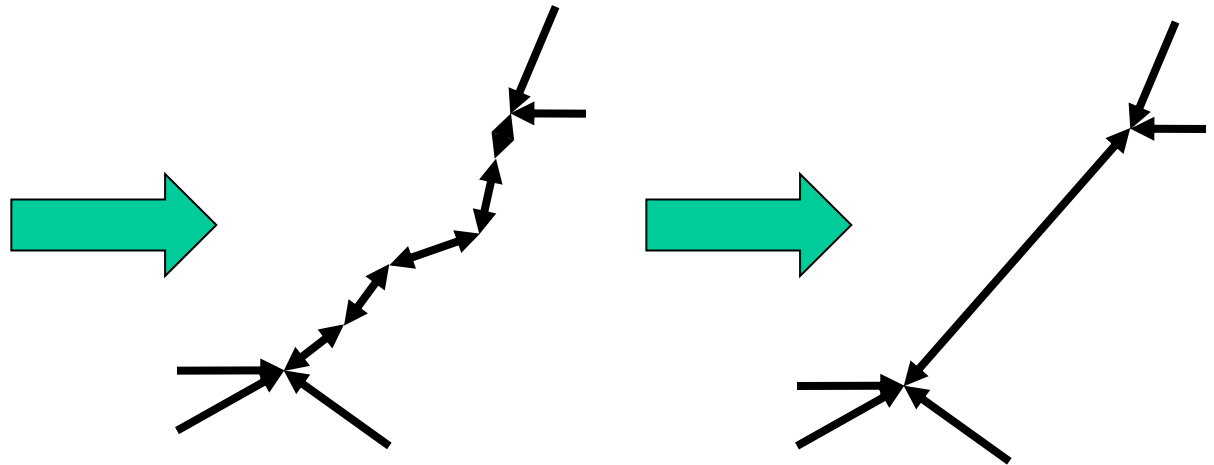
- Decomposition to services
- Dynamic data updates

Limited resources

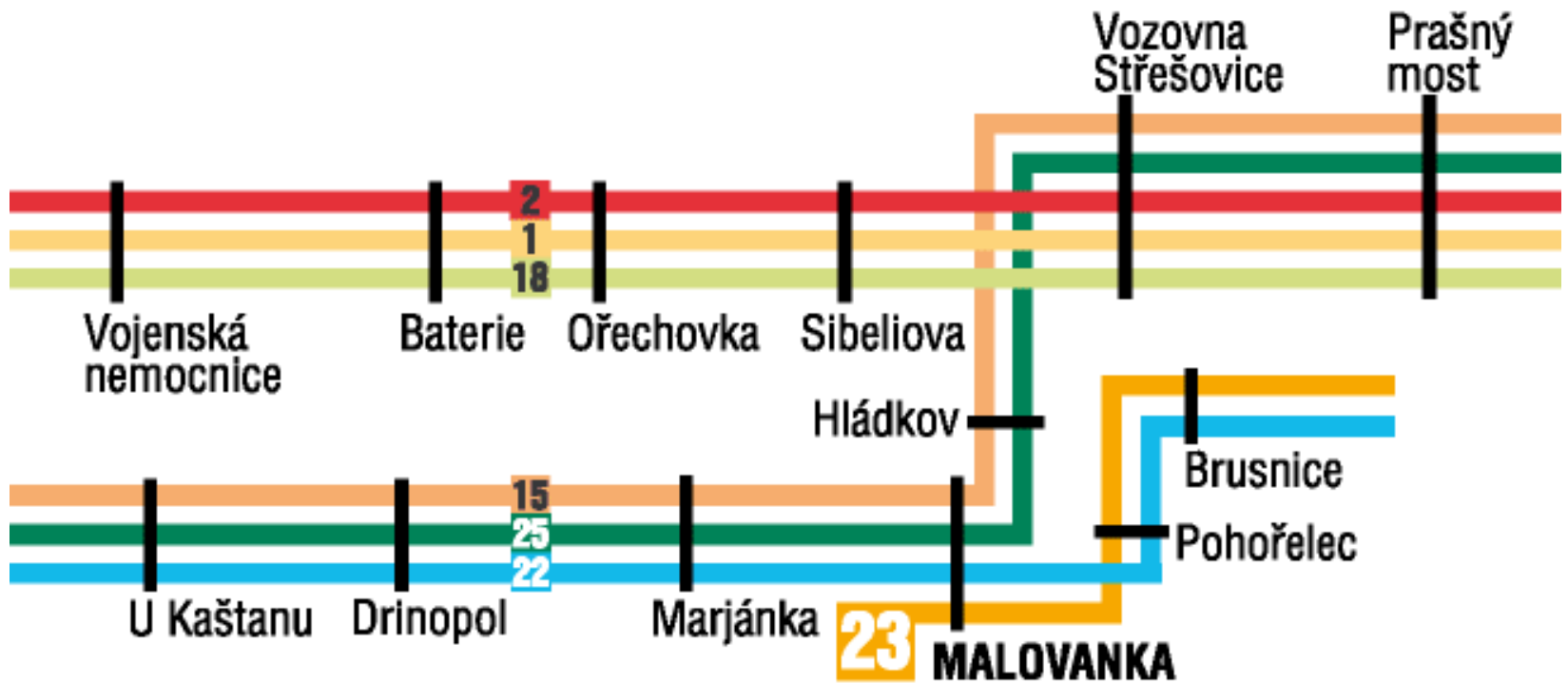
- Precomputation of transfers
- Network reduction
- Algorithm optimization

Pedestrian Network Reduction

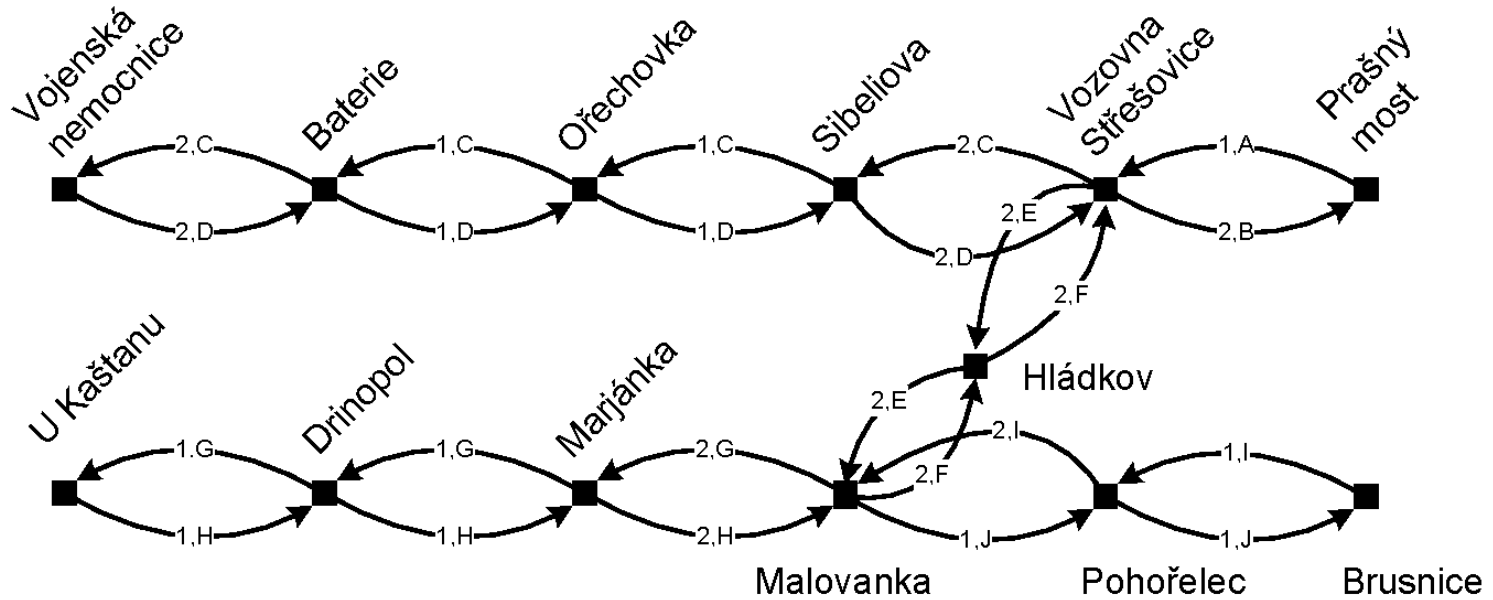
- The character of the path **is** important
 - Superelevation, barriers, accessibility of the path
- The shape of the street **is not** important



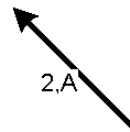
PTN Reduction, original network



PTN Reduction, level 1

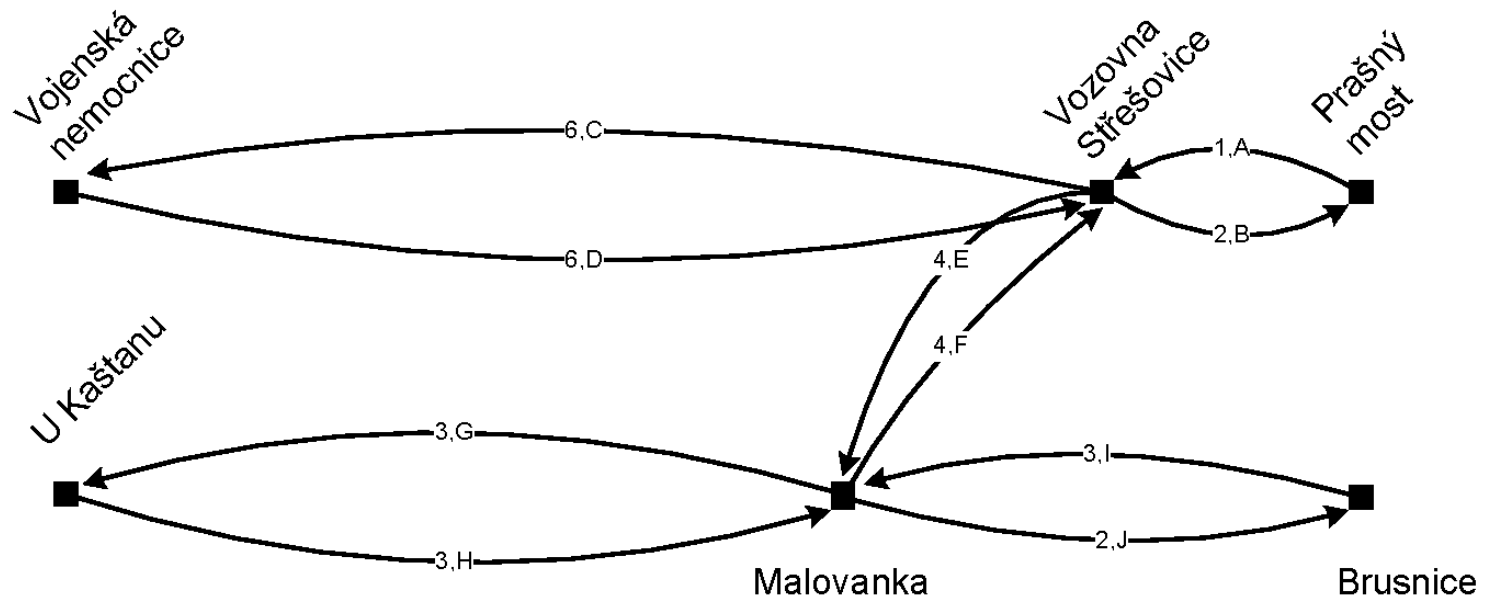


Malovanka ... stop
 ■

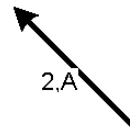


... connection realized by
 „pseudoline A“ with
 travel time 2 minutes

PTN Reduction, level 2



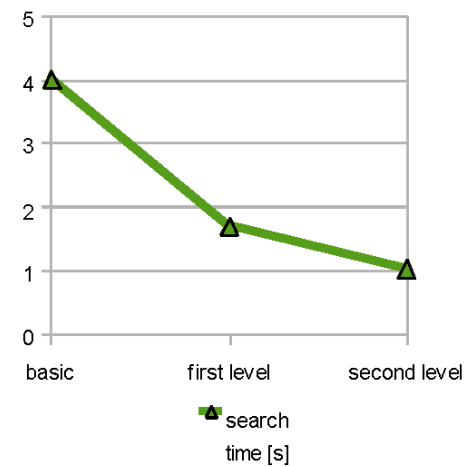
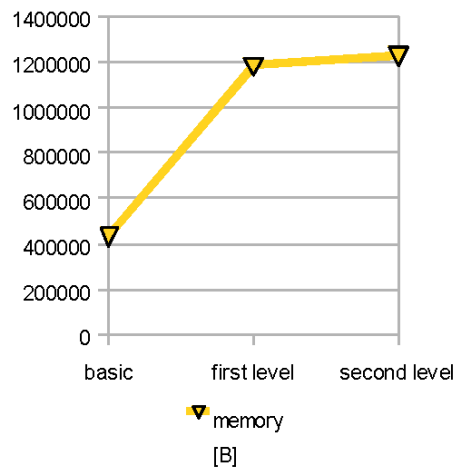
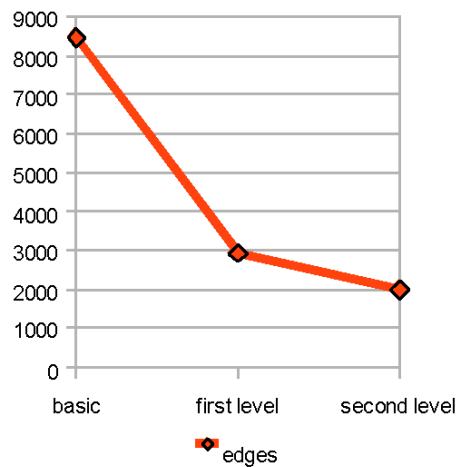
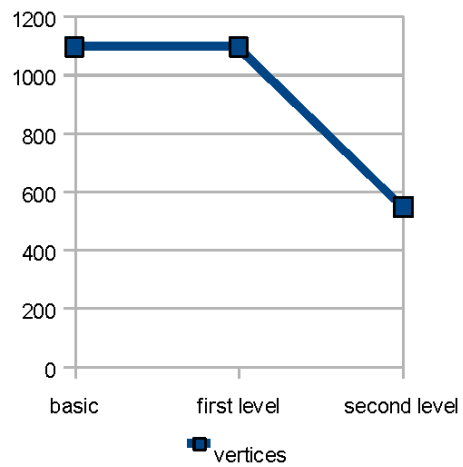
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■



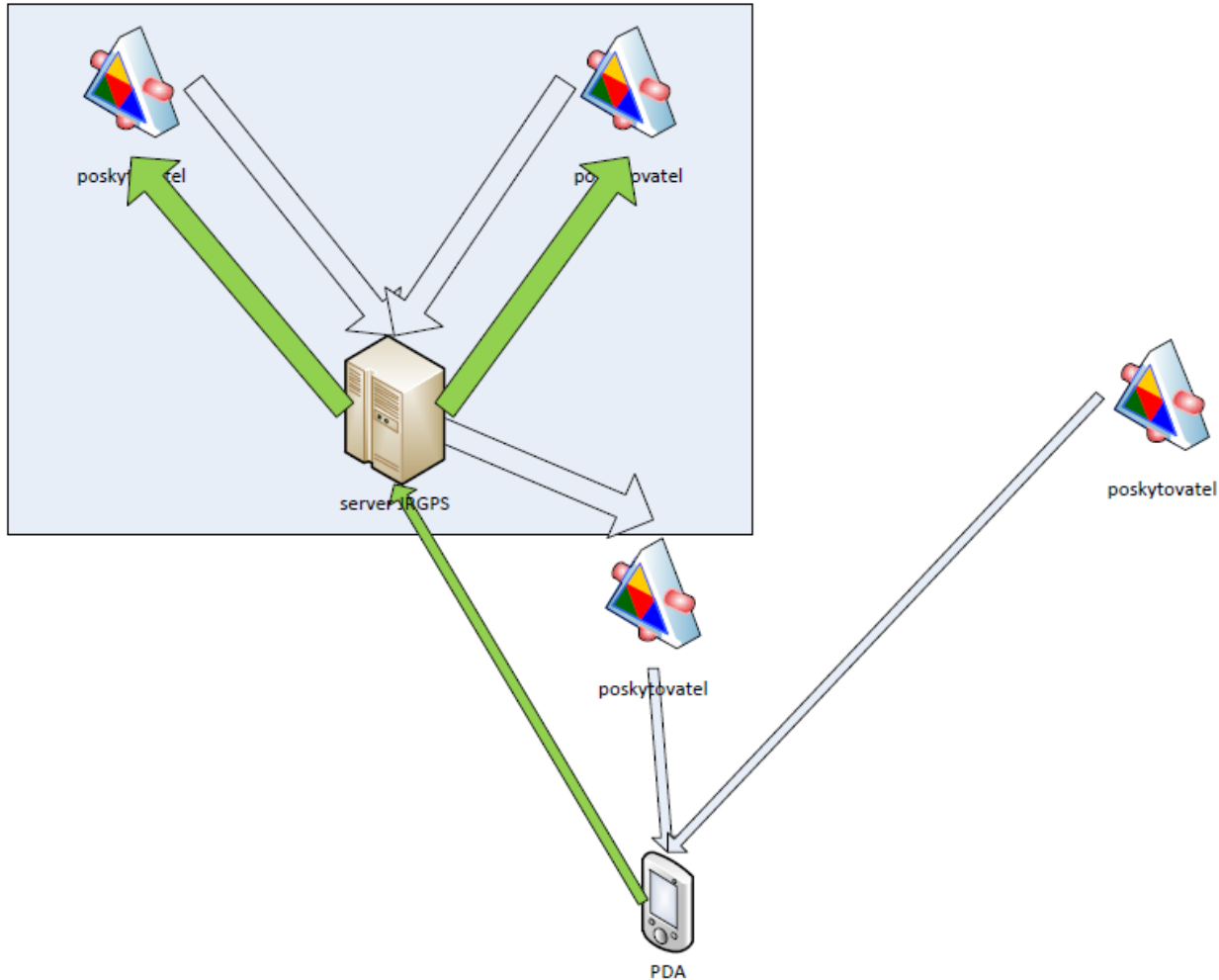
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PTN Reduction

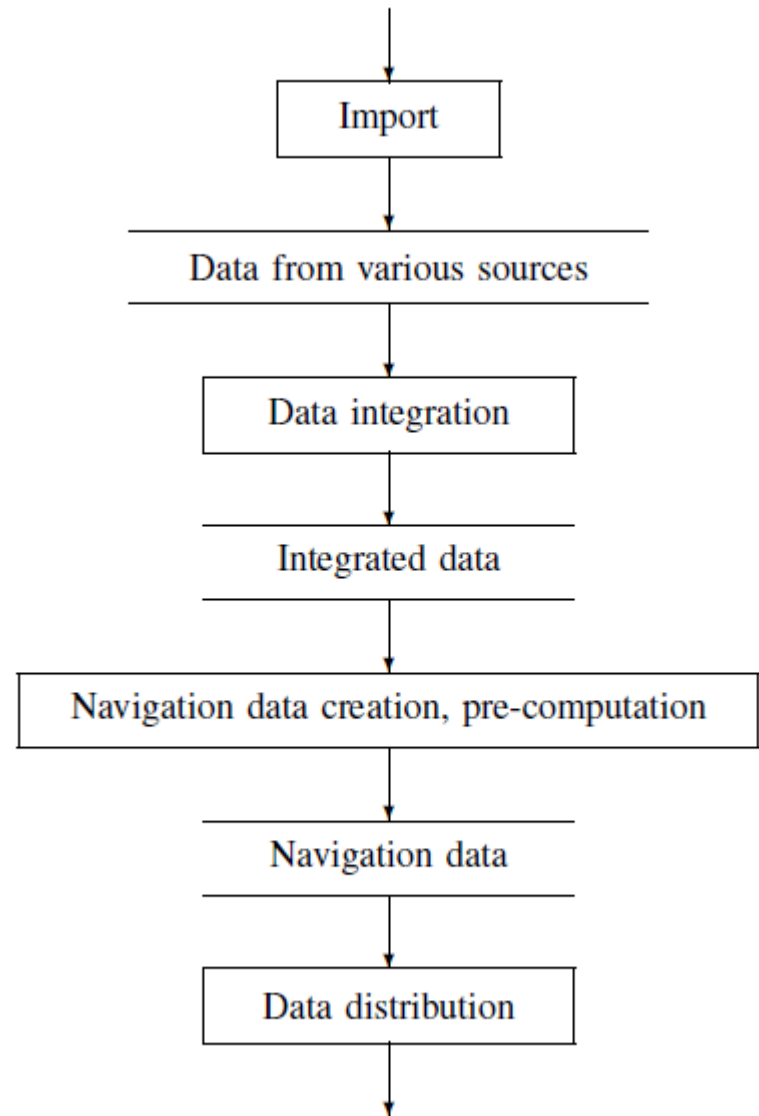
- Orthogonal solution

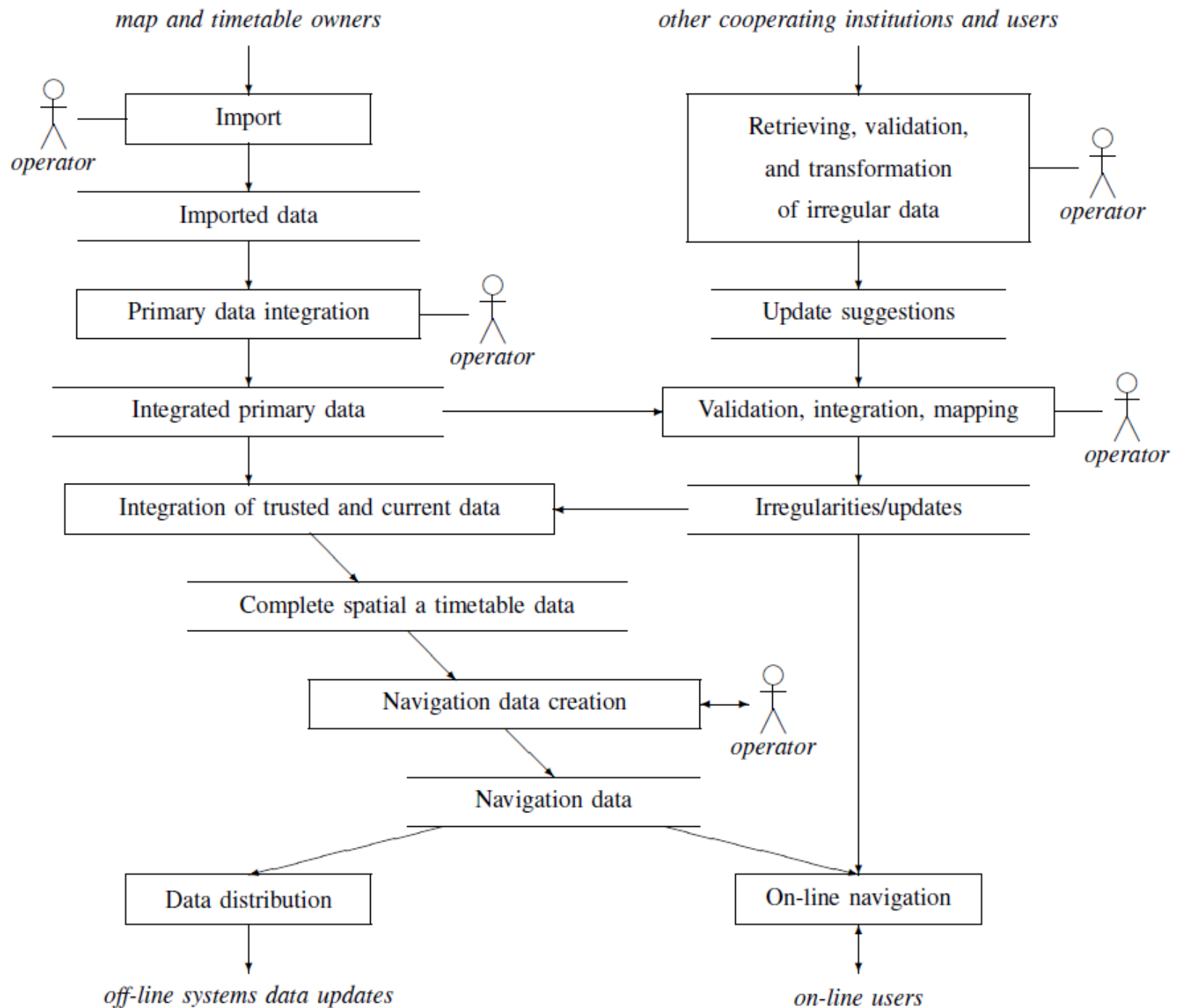


Decomposition to services



System structure



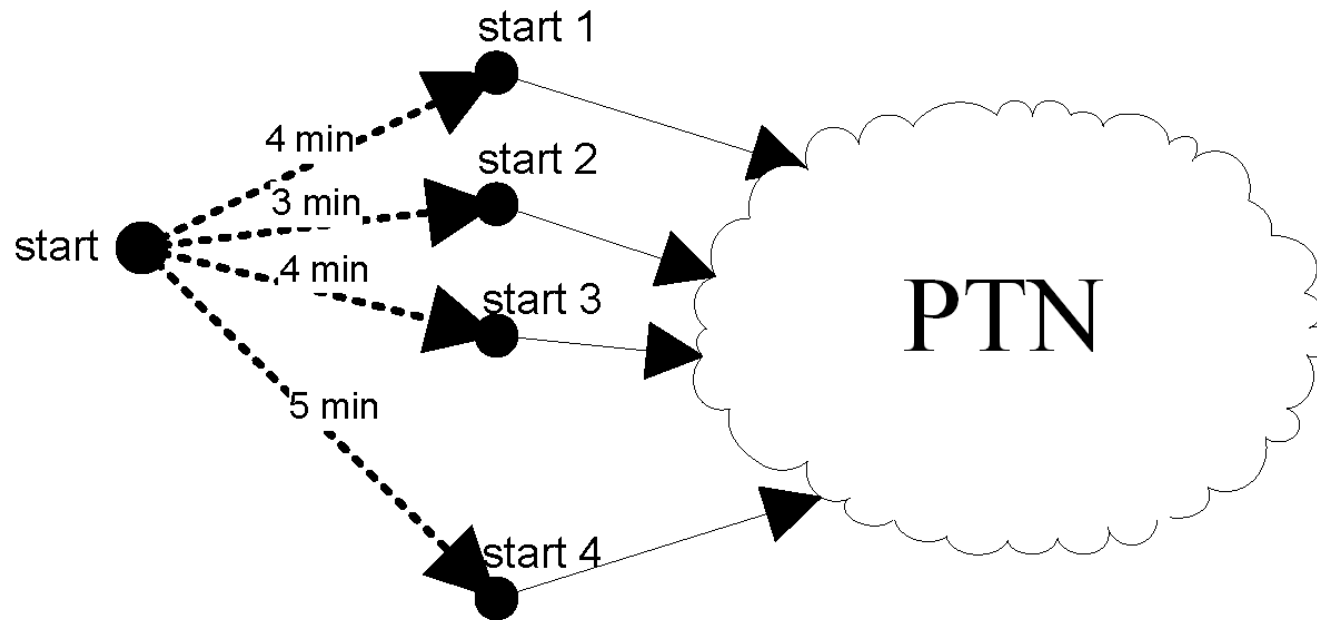


Multiple criteria

- Traveller
 - walk speed, movement capabilities, dimensions, luggage, walk range, safety preference, reliability preference, umbrella, is late, group size
- Network
 - transfers, cost, speed, frequency, comfort, latency, reliability, exclusions, failures, capacity of service
- Path
 - time, cost, miss resistance, reliability, weather, traffic situation, failures, actual load of service

User friendly

- User places
 - Predefined „home“, „office“, etc.



Combining networks – Complex Navigation

- Time dependent path sections
 - Does not tolerate late coming passengers
- Time independent path sections
 - Can be moved in time to satisfy various conditions



Conclusion

- Complex navigation systems have a strong potential
 - Hierarchy of transportation networks
 - Multi-criteria path search
- Both on-line and off-line services have advantages
 - Our off-line solution proves, that the computation capacity of today's mobile devices is sufficient
- Proper navigation of pedestrians requires very detailed map base